

DM QUICK REFERENCE

Miner's Bounty Pie

PRICE: 2 sp/slice | 1 gp/whole pie

SERVES: 6–8 slices per pie

PREP TIME: 90 minutes (2 hours camp)

HEARTH BOON

2 temp HP (until long rest) + no forced march effects (8 hours)

Cooking Check

DC: 14 (Wis or Int + cook's utensils)

- **Success:** Full Hearth Boon benefit
- **Fail by ≤4:** Edible, no benefit
- **Fail by ≥5:** Ruined, ingredients lost
- **Nat 20:** 3 temp HP + adv. on next Wis save (8 hrs)
- **Nat 1:** 1d6 fire dmg (DC 12 Dex), fire/smoke alert

Ingredients (per whole pie)

Blackcap mushrooms (1 lb)	3 sp
Ghost-gill mushrooms (¼ lb)	1 sp
Peppercap mushrooms (7 caps)	3 sp
Mountain onions (2 lbs)	2 cp
Crust (fat, ale, flour)	2 cp
Herbs, salt, gravy base	1 cp
TOTAL:	7 sp, 5 cp

Revenue per pie (8 slices): 1 gp, 6 sp

Key NPCs

Throddin Stonechef — Tavern cook, recipe creator

Gorla Underfarm — Head tender, mushroom cultivation

Selk "Pepperjack" Ironhand — Peppercap forager

Pip Halfwick — Halfling, onion terrace gardener

Adventure Hooks

- Underfarm blight (magical contamination)
- Abandoned Shaft 47-East (sealed 20 yrs)
- Drying ghost-gill caves (blocked spring)
- Peppercap poaching ring (export to surface)
- Onion caravan ambush (organized bandits)
- Stone giant in the upper terraces

Travel: Pie keeps 1 day. Camp version (stew + flatbread) available at DC 12 with reduced benefit (1 temp HP, 4 hrs forced march immunity).